



Bubble League Rules

All games must be played in the right spirit and we urge all clubs to show flexibility where needed this summer to get cricket played in this shortened window for cricket.

It has not been totally possible to negate all fixture requires re ground availability if you have a fixture on your ground that you cannot host, please work together and try and find a suitable Sunday or Bank Holiday to play this on, or if this is not possible maybe consider a shorter match on an evening midweek

Covid-19

All games must adhere to the latest Government, ECB, and ECB ACO guidance at all times.

Clubs must have completed the necessary Risk Assessments for matches to take place in line with ECB & Government requirement.

Latest guidance can be found at: <https://www.somersetcricketboard.co.uk/returning-to-play/>

The purpose of the guidance is to keep everyone involved in cricket safe and healthy. We all need to work together to ensure play as safely as possible and in line with all guidance provided. If as a league we get report of club not following these we are likely to have to consider their participation in the bubble leagues.

Pre Match Contact

Please contact your away opposition midweek to agree playing conditions and to inform them of Covid 19 protocols they will need to know about at your ground/facility and any special measures you may have put in extra at your ground.

Test and Trace

Please remember all players, coaches and officials need to supply their individual contact details to home club. Clubs need to keep details for 21 days following match for test and trace purposes.

Match Play

Matches will be 40 overs a side - bowling 8 overs max per bowler,
The rationale for 40 overs being time is needed for regular handwashing and sanitation of the ball

Matches start at 1.30pm

Clubs can decide if they wish to have fielding circle with normal restrictions of a max of 5 players outside the 30-yard circle by agreement of opposition. Please agree in the days before the match to aid groundsmen with preparation.

The committee are happy for clubs to play fewer overs (but bowlers can only bowl 20% of total) or change start time only if they both agree. If no agreement status quo remains ie 40 overs.

All normal bonus point applies for matches.



Ball

Clubs should use a new ball per innings which if possible should be a league ball **but it is not compulsory in 2020.**

Clubs requiring cricket balls should complete the ball order form (sent previously)

Weather

Should the weather interfere with play for a total of 20 minutes or less, this time shall be disregarded. When the total time lost is over 20 minutes, overs shall be deducted at the rate of 15 overs per hour, from the total time lost.

- i) In the event of a late start because of weather conditions, overs shall be deducted, and the remaining overs shall be divided equally between the two sides. A full match of 90 overs cannot start after 2.00 pm. and no match can start after 4.00 pm.
- ii) If the weather interferes with play during the innings of the side batting first, this side may still use its allotted overs, should it so wish.
- iii) All overs lost through weather conditions, once the game has started, shall be deducted from the side batting second.
- iv) When the weather interferes with play for 20 minutes or more during the innings of the side batting first overs are lost. If the side batting first is bowled out, or declares, in less than 40 overs, then the overs unused by the team batting first must be added to the available overs of the team batting second. This calculation will be made after the subtraction of the total 'lost' overs has been made from the side batting second as in iii) above. The number of overs available to the side batting second may not exceed 40 overs. Under the circumstances set out in this rule, should the side batting second fail to pass the total of the side batting first and are not bowled out then the result of the game is a rain affected draw and the points set out in Rule 5 d v) below apply.
- v) If the weather interferes with play at any time and overs are lost, then a drawn match results, both sides will be awarded twelve points each plus bonus points accrued. However, a) if the side batting second scores more runs, even with reduced overs, then it wins the match or b) the side batting second is bowled out for a total less than that scored by the side batting first, even with reduced overs, then the side batting first wins the match.

Results Recording

Clubs are required to enter result and full scorecard on play cricket system - there will be no fines or official deadlines, but they need to be completed before next match. Players will need to be registered with the league as normal.

Refreshments

There will be no teas, so please ensure if you need food please take something with you to eat and drink.

Hand Sanitiser



Players should have their own hand sanitiser for personal use.